

Run The Gauntlet

Test your speed and agility as you race through a corridor of chaos in this high-energy survival challenge. Duck and weave past a barrage of softballs to be the last runner standing and claim victory for your tribe!

KEY INFO

Location: Outdoor/Indoor large

Type: Wide Active Teams

Group size: 10-30

Age: 8+

Play time: 15-30 mins

Difficulty: Medium

Leader: 2+

MATERIALS

Lots of soft balls to throw



HOW TO PLAY

First Step - Complete attached Risk Assessment based on the instructions below and mitigate risk by addressing hazards

Layout:

1. Have 1 tribe as the throwers one as the runners.
2. Have all the runners line up at the start line. Have the throwers line up in two lines with enough running space between them to make a corridor (around 8m)
3. When the game starts have the runners run from the start line to the finish line while the throwers throw balls at the runners (waist down)
4. Anyone who is hit is out. Allow the throwers to collect the balls to be able to throw again.
5. The runners run again the opposite way this time as the throwers throw.
6. Continue until only one runner remains. Count how many runs it takes before the whole running tribe is out, swap running and throwing tribes and go again.

ACTIVITY RISK ASSESSMENT

Activity Name and Description:	Run The Gauntlet Test your speed and agility as you race through a corridor of chaos in this high-energy survival challenge. Duck and weave past a barrage of softballs to be the last runner standing and claim victory for your tribe!		<p>Please ensure risk assement is edited and completed considering your delivery context and location. Adherence to mandatory Safe Church requirements is essential. Failure to do so may result in insurane cover not being extended in the case of a claim</p>
Activity Location:		Activity Date:	
Ministry / Dept. Responsible:		Person Responsible:	
Assessors:		Assessment date:	

Tasks	Risks/Hazards	Likelihood	Consequence	Risk Rating	Proposed Control Measures	Responsibility
List each of the tasks for the activity	List the risks/hazards associated with each task	(L1-L5)	(C1-C5)	(L/M/H)	Nominate Control Measures	Nominate the person responsible.
Trips, falls and impact injuires such as ball in the face	Broken bones, dislocated limbs, sprains, bruises, cuts and abrasions or concussion	L3	C3	M	Clear activity instructions to be provided before commencing activity. (Instructions and briefing to be provided by Activities Coordinator) Activities will be supervised by a minimum of 2 volunteers. Player will be asked go sit out if displaying inappropriate behaviour.	
add additional for any identified in your location						

ACTIVITY RISK ASSESSMENT

second page delete if not required



Activity Name and Description:	Run The Gauntlet Test your speed and agility as you race through a corridor of chaos in this high-energy survival challenge. Duck and weave past a barrage of softballs to be the last runner standing and claim victory for your tribe!	<div style="border: 1px solid black; padding: 10px; text-align: center;"> <p>Please ensure risk assessment is edited and completed considering your delivery context and location. Adherence to mandatory Safe Church requirements is essential. Failure to do so may result in insurance cover not being extended in the case of a claim</p> </div>	
Activity Location:		Activity Date:	
Ministry / Dept. Responsible:		Person Responsible:	
Assessors:		Assessment date:	

Tasks	Risks/Hazards	Likelihood	Consequence	Risk Rating	Proposed Control Measures	Responsibility
List each of the tasks for the activity	List the risks/hazards associated with each task	(L1-L5)	(C1-C5)	(L/M/H)	Nominate Control Measures	Nominate the person responsible.

RISK LIKELIHOOD & CONSEQUENCE FACTORS AND VALUES

LIKELIHOOD FACTORS

	Factors	The hazard / risk is possible but is not expected to occur.
L5	Almost certain	The hazard / risk is possible but is not expected to occur.
L4	Likely	The hazard / risk is possible but is not expected to occur.
L3	Possible	The hazard / risk is possible but is not expected to occur.
L2	Unlikely	The hazard / risk is possible but is not expected to occur.
L1	Rare	The hazard / risk is possible but is not expected to occur.

CONSEQUENCE FACTORS

	Factors	Values
C5	Extreme	Death; high financial loss; sustained national media coverage
C4	Major	Extreme / permanent Injuries (significant hospitalisation); major financial loss; major negative state media
C3	Moderate	Medical treatment required (may involve hospitalisation); moderate financial loss; some state media, sustained local media
C2	Minor	First Aid treatment on site; minor financial loss; one off digital media, TV or newspaper coverage
C1	Insignificant	No injuries or treatment; low or no financial loss; one off local media coverage

RISK ANALYSIS & ESCALATION

RISK MATRIX

Consequence

L
i
k
e
l
i
h
o
o
d

	C1 Insignificant	C2 Minor	C3 Moderate	C4 Major	C5 Extreme
L5 Almost certain	Low	Medium	High	High	High
L4 Likely	Low	Medium	Medium	High	High
L3 Possible	Low	Medium	Medium	High	High
L2 Unlikely	Low	Low	Medium	Medium	High
L1 Rare	Low	Low	Low	Medium	High

Please ensure the sign in sheets are kept for each week and a dated log of when a game is played is recorded in case of injury claim

RISK ESCALATION & COMMUNICATION OPTIONS

Risk Rating	Escalation and Communication
High	Immediate escalation to church leadership (Board); active remediation activities in place; regular frequent (weekly) monitoring. Consider running alternative activity if control measures do not lower risk rating
Medium	Church management team advised; active mitigation plans in place; regular (monthly) monitoring as part of existing meetings
Low	Local management team monitoring; lower priority remediation activities. Ensure delivery as per instructions